



**MULTI-INNO TECHNOLOGY CO., LTD.**

# **LCD MODULE SPECIFICATION**

**Model : MI28864AO**

|               |     |
|---------------|-----|
| Revision      | 0.0 |
| Engineering   |     |
| Date          |     |
| Our Reference |     |

# SPECIFICATION

PART NO. : MI28864AO

**OLED**  
**288X64**

2.67"





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|                    |                     |                    |  |
|--------------------|---------------------|--------------------|--|
|                    |                     | <b>Customer</b>    |  |
| <b>Written by</b>  | <b>Hujiabin</b>     | <b>Approved by</b> |  |
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### REVISION HISTORY

| <b>Rev.</b> | <b>Contents</b>              | <b>Date</b> |
|-------------|------------------------------|-------------|
| <b>0.0</b>  | <b>Preliminary 2008-9-22</b> |             |
|             |                              |             |

## ■ PHYSICAL DATA

| No. | Items:                    | Specification:       | Unit  |
|-----|---------------------------|----------------------|-------|
| 1   | Diagonal Size             | 2.67                 | Inch  |
| 2   | Resolution                | 288(H) x 64(V)       | Lines |
| 3   | Active Area               | 66.22 (W) x 14.70(H) | mm    |
| 4   | Outline Dimension (Panel) | 82.00 (W) x 25.50(H) | mm    |
| 5   | Pixel Pitch               | 0.23 (W) x 0.23 (H)  | mm    |
| 6   | Pixel Size                | 0.205 (W) x 0.205(H) | mm    |
| 7   | Driver IC                 | SSD1332              | -     |
| 8   | Display Color             | White                | -     |
| 9   | Grayscale                 | 16 Level             | -     |
| 10  | Interface                 | Parallel / Serial    | -     |
| 11  | IC package type           | COF                  | -     |
| 12  | Thickness                 | 1.5±0.1              | mm    |
| 13  | Weight                    | TBD                  | g     |
| 14  | Duty                      | 1/64                 | -     |

## ■ ABSOLUTE MAXIMUM RATINGS

Unless otherwise specified,  $V_{SS} = 0V$

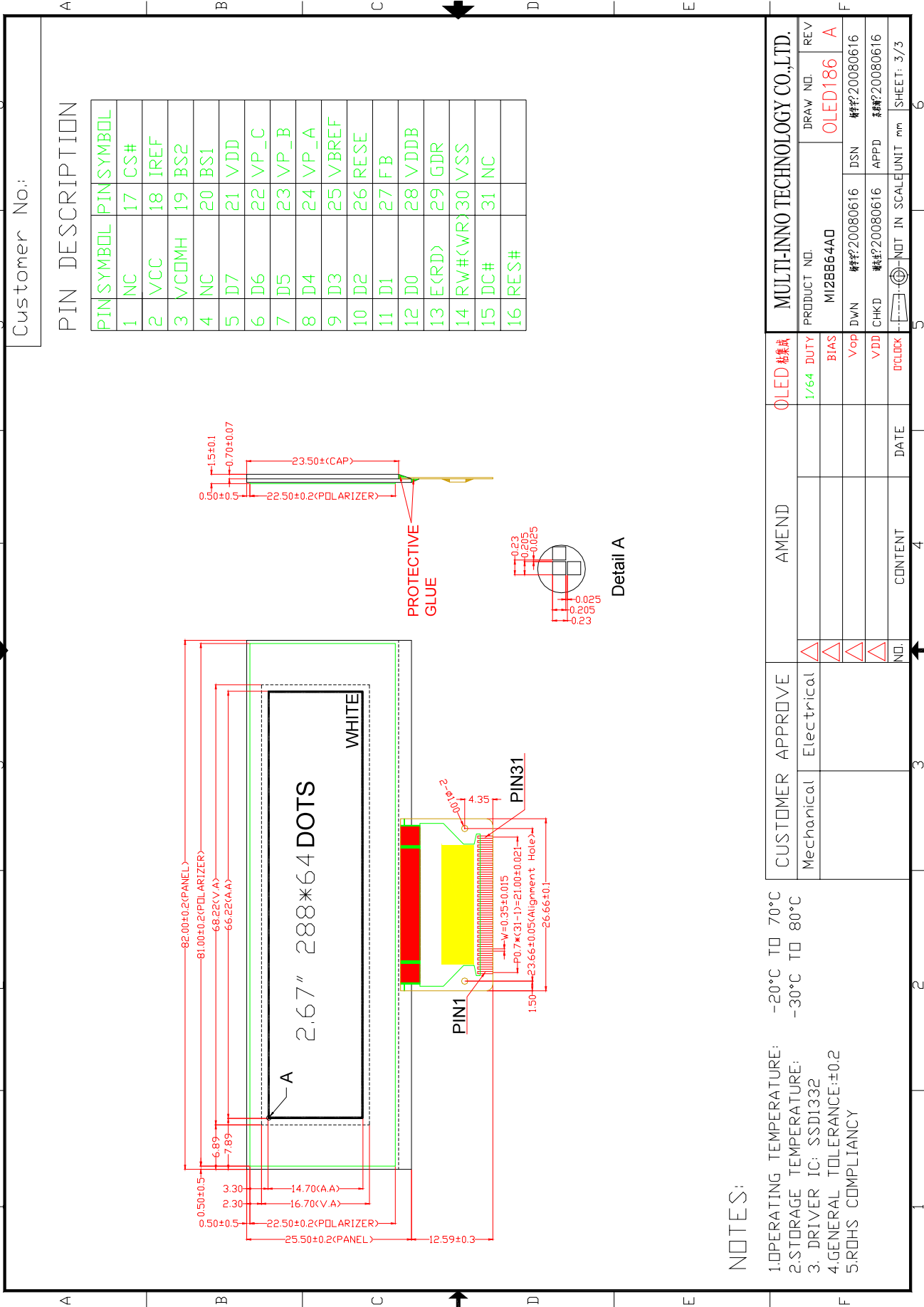
(  $T_a = 25^{\circ}C$  )

| Items                 |         | Symbol   | Min  | Typ. | Max  | Unit        |
|-----------------------|---------|----------|------|------|------|-------------|
| Supply Voltage        | Logic   | $V_{DD}$ | -0.3 | -    | 4.0  | V           |
|                       | Driving | $V_{CC}$ | 0    | -    | 19.0 | V           |
| Operating Temperature |         | $T_{op}$ | -20  | -    | 70   | $^{\circ}C$ |
| Storage Temperature   |         | $T_{st}$ | -30  | -    | 80   | $^{\circ}C$ |
| Humidity              |         | -        | -    | -    | 90   | %RH         |

### NOTE:

Permanent device damage may occur if **ABSOLUTE MAXIMUM RATINGS** are exceeded. Functional operation should be restricted to the conditions as detailed in the operational sections of this data sheet. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

# EXTERNAL DIMENSIONS



**■ ELECTRICAL CHARACTERISTICS****◆ DC Characteristics**Unless otherwise specified,  $V_{SS} = 0V$ ,  $V_{DD} = 2.4V$  to  $3.5V$  (  $T_a = 25^\circ C$  )

| Items          |              | Symbol   | Min                 | Typ. | Max                 | Unit |
|----------------|--------------|----------|---------------------|------|---------------------|------|
| Supply Voltage | Logic        | $V_{DD}$ | 2.4                 | 3.0  | 3.5                 | V    |
|                | Operating    | $V_{CC}$ | 7.0                 | 13.0 | 16.0                | V    |
| Input Voltage  | High Voltage | $V_{IH}$ | $0.8 \times V_{DD}$ | -    | $V_{DD}$            | V    |
|                | Low Voltage  | $V_{IL}$ | $V_{SS}$            | -    | $0.2 \times V_{DD}$ | V    |
| Output Voltage | High Voltage | $V_{OH}$ | $0.9 \times V_{DD}$ | -    | $V_{DD}$            | V    |
|                | Low Voltage  | $V_{OL}$ | $V_{SS}$            | -    | $0.1 \times V_{DD}$ | V    |

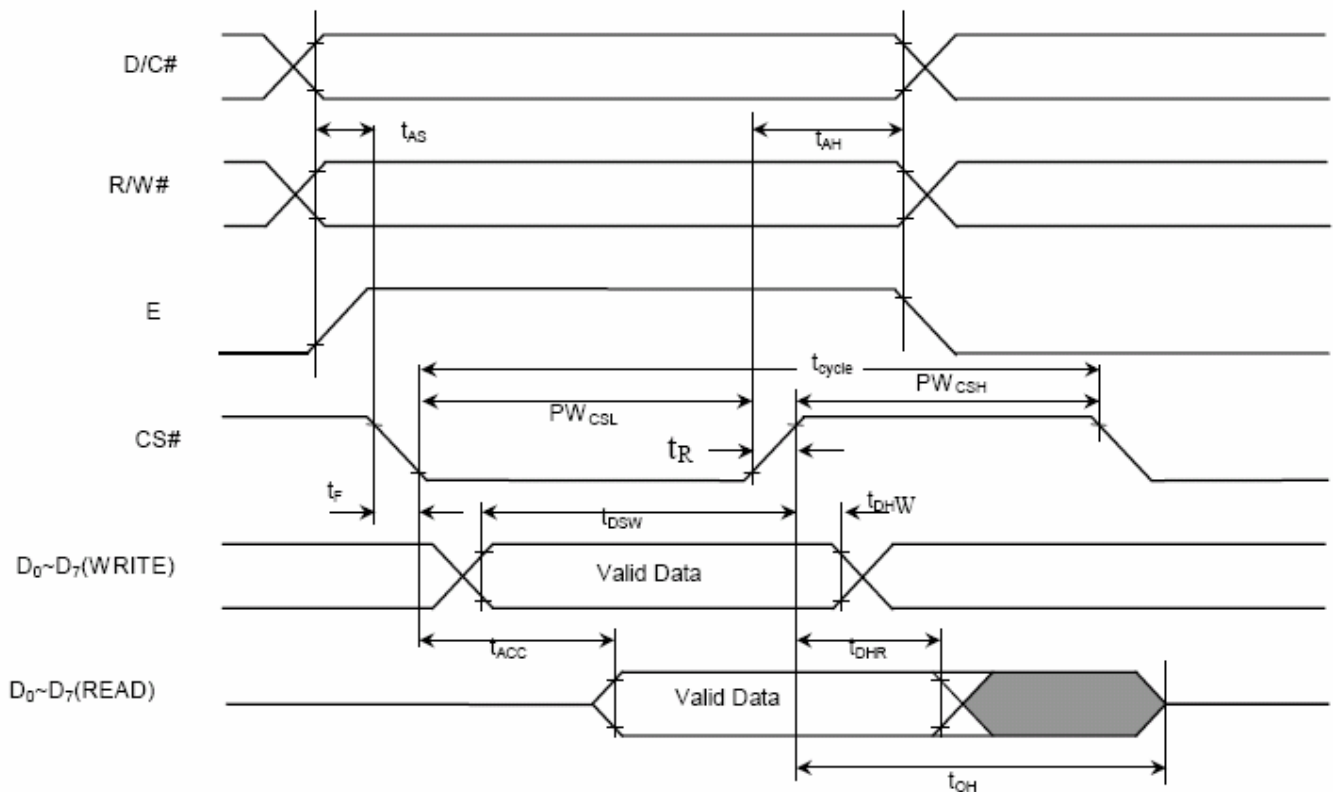
## ◆ AC Characteristics

Use 8080/6800-Series MPU Parallel Interface or Serial Interface

### 1. 6800 Series MPU Parallel Interface

( $V_{DD} - V_{SS} = 2.4$  to  $3.5V$ )

| Symbol      | Parameter                            | Min | Typ | Max | Unit |
|-------------|--------------------------------------|-----|-----|-----|------|
| $t_{cycle}$ | Clock Cycle Time                     | 300 | -   | -   | ns   |
| $t_{AS}$    | Address Setup Time                   | 0   | -   | -   | ns   |
| $t_{AH}$    | Address Hold Time                    | 0   | -   | -   | ns   |
| $t_{DSW}$   | Write Data Setup Time                | 40  | -   | -   | ns   |
| $t_{DHW}$   | Write Data Hold Time                 | 15  | -   | -   | ns   |
| $t_{DHR}$   | Read Data Hold Time                  | 20  | -   | -   | ns   |
| $t_{OH}$    | Output Disable Time                  | -   | -   | 70  | ns   |
| $t_{ACC}$   | Access Time                          | -   | -   | 140 | ns   |
| $PW_{CSL}$  | Chip Select Low Pulse Width (read)   | 120 | -   | -   | ns   |
|             | Chip Select Low Pulse Width (write)  | 60  | -   | -   | ns   |
| $PW_{CSH}$  | Chip Select High Pulse Width (read)  | 60  | -   | -   | ns   |
|             | Chip Select High Pulse Width (write) | 60  | -   | -   | ns   |
| $t_R$       | Rise Time                            | -   | -   | 15  | ns   |
| $t_F$       | Fall Time                            | -   | -   | 15  | ns   |

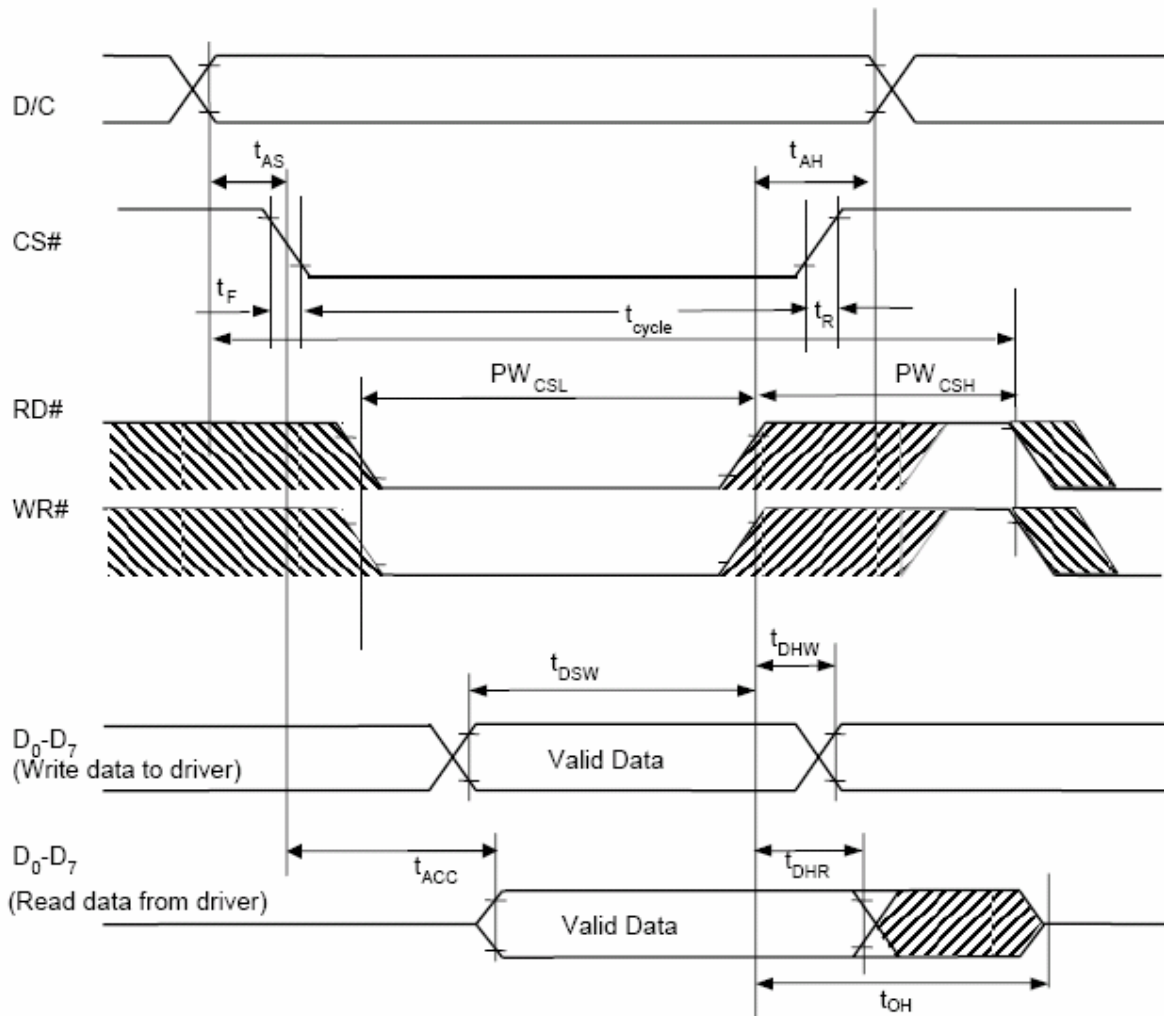




## 2. 8080 Series MPU Parallel Interface

( $V_{DD} - V_{SS} = 2.4$  to  $3.5V$ )

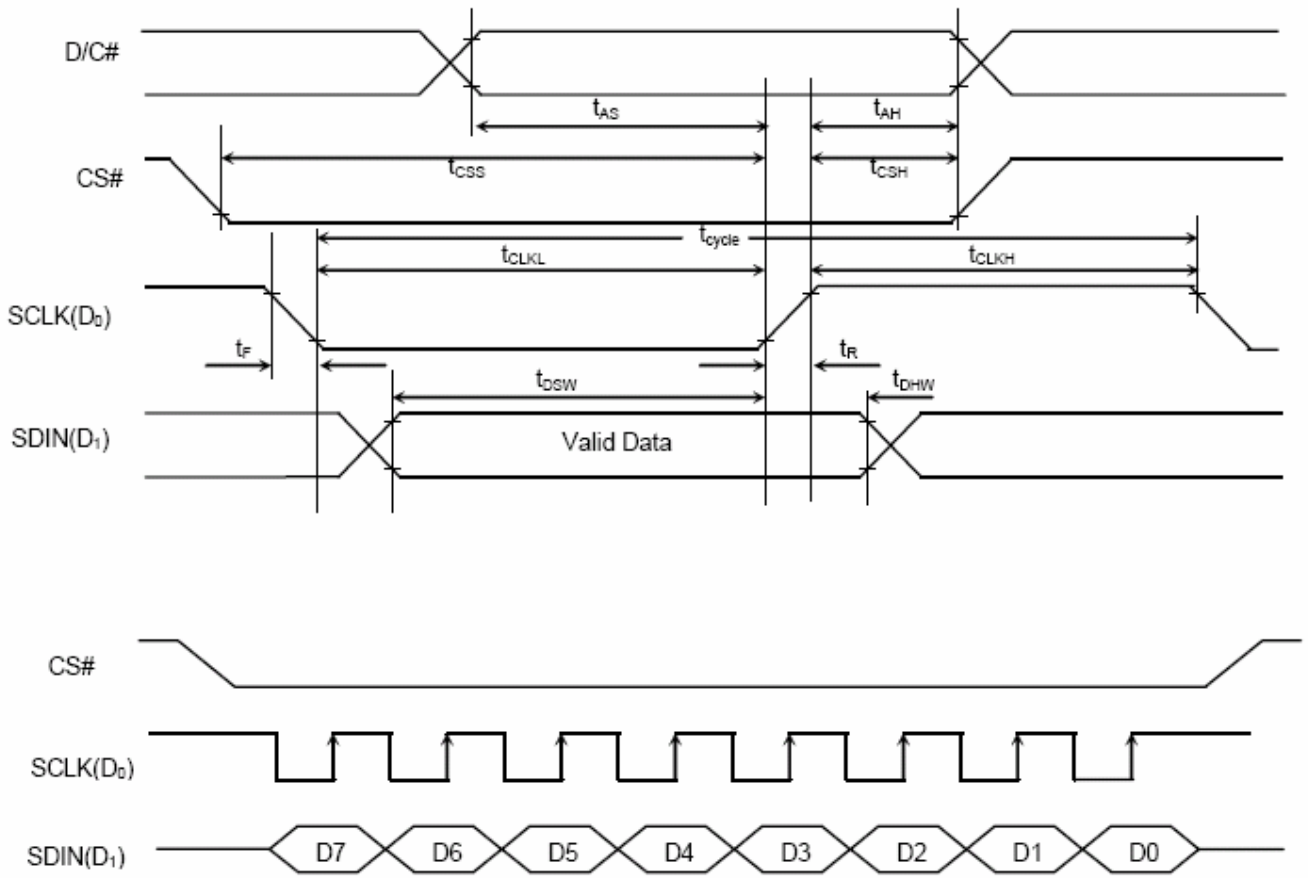
| Symbol      | Parameter                            | Min | Typ | Max | Unit |
|-------------|--------------------------------------|-----|-----|-----|------|
| $t_{cycle}$ | Clock Cycle Time                     | 300 | -   | -   | ns   |
| $t_{AS}$    | Address Setup Time                   | 0   | -   | -   | ns   |
| $t_{AH}$    | Address Hold Time                    | 0   | -   | -   | ns   |
| $t_{DSW}$   | Write Data Setup Time                | 40  | -   | -   | ns   |
| $t_{DHW}$   | Write Data Hold Time                 | 15  | -   | -   | ns   |
| $t_{DHR}$   | Read Data Hold Time                  | 20  | -   | -   | ns   |
| $t_{OH}$    | Output Disable Time                  | -   | -   | 70  | ns   |
| $t_{ACC}$   | Access Time                          | -   | -   | 140 | ns   |
| $PW_{CSL}$  | Chip Select Low Pulse Width (read)   | 120 | -   | -   | ns   |
|             | Chip Select Low Pulse Width (write)  | 60  | -   | -   | ns   |
| $PW_{CSH}$  | Chip Select High Pulse Width (read)  | 60  | -   | -   | ns   |
|             | Chip Select High Pulse Width (write) | 60  | -   | -   | ns   |
| $t_R$       | Rise Time                            | -   | -   | 15  | ns   |
| $t_F$       | Fall Time                            | -   | -   | 15  | ns   |



### 3. Serial Interface

( $V_{DD} - V_{SS} = 2.4$  to  $3.5V$ ,  $T_A = -40$  to  $85^\circ C$ )

| Symbol      | Parameter              | Min | Typ | Max | Unit |
|-------------|------------------------|-----|-----|-----|------|
| $t_{cycle}$ | Clock Cycle Time       | 250 | -   | -   | ns   |
| $t_{AS}$    | Address Setup Time     | 150 | -   | -   | ns   |
| $t_{AH}$    | Address Hold Time      | 150 | -   | -   | ns   |
| $t_{CSS}$   | Chip Select Setup Time | 120 | -   | -   | ns   |
| $t_{CSH}$   | Chip Select Hold Time  | 60  | -   | -   | ns   |
| $t_{DSW}$   | Write Data Setup Time  | 100 | -   | -   | ns   |
| $t_{DHW}$   | Write Data Hold Time   | 100 | -   | -   | ns   |
| $t_{CLKL}$  | Clock Low Time         | 100 | -   | -   | ns   |
| $t_{CLKH}$  | Clock High Time        | 100 | -   | -   | ns   |
| $t_R$       | Rise Time              | -   | -   | 15  | ns   |
| $t_F$       | Fall Time              | -   | -   | 15  | ns   |



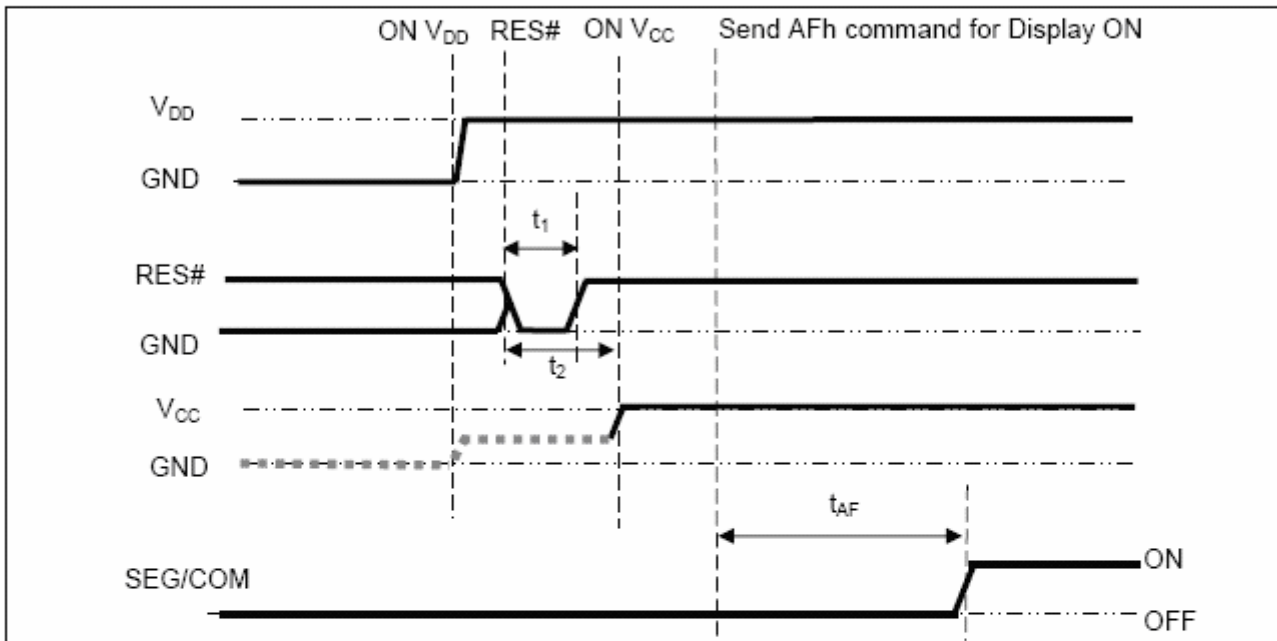
## ■ TIMING OF POWER SUPPLY

The following figures illustrate the recommended power ON and power OFF sequence

*Power ON sequence:*

1. Power ON  $V_{DD}$ .
2. After  $V_{DD}$  become stable, set RES# pin LOW (logic LOW) for at least  $3\mu s$  ( $t_1$ ) and then HIGH (logic HIGH).
3. After set RES# pin LOW (logic LOW), wait for at least  $3\mu s$  ( $t_2$ ). Then Power ON  $V_{CC}$ .<sup>(1)</sup>
4. After  $V_{CC}$  become stable, send command AFh for display ON. SEG/COM will be ON after  $100ms$  ( $t_{AF}$ ).

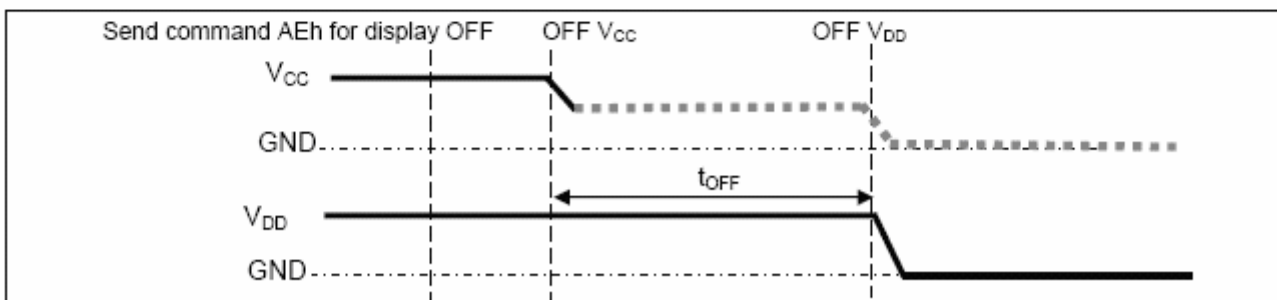
The Power ON sequence



*Power OFF sequence:*

1. Send command AEh for display OFF.
2. Wait until panel discharges completely.
3. Power OFF  $V_{CC}$ .<sup>(1), (2)</sup>
4. Wait for  $t_{OFF}$ . Power OFF  $V_{DD}$ . (where Minimum  $t_{OFF}=0ms$ , Typical  $t_{OFF}=100ms$ )

The Power OFF sequence



**Note:**

- <sup>(1)</sup> Since an ESD protection circuit is connected between  $V_{DD}$  and  $V_{CC}$ ,  $V_{CC}$  becomes lower than  $V_{DD}$  whenever  $V_{DD}$  is ON and  $V_{CC}$  is OFF as shown in the dotted line of  $V_{CC}$  in Figure 16 and Figure 17.
- <sup>(2)</sup>  $V_{CC}$  should be kept float when it is OFF.

**■ ELECTRO-OPTICAL CHARACTERISTICS (Ta=25°C)**

| Items                    |       | Symbol          | Min.    | Typ. | Max. | Unit               | Remark                |
|--------------------------|-------|-----------------|---------|------|------|--------------------|-----------------------|
| Operating Luminance      |       | L               | -       | TBD* | -    | cd /m <sup>2</sup> | White                 |
| Power Consumption        |       | P               | -       | TBD  | -    | mW                 | 30% pixels ON         |
| Frame Frequency          |       | Fr              | -       | 100  | -    | Hz                 |                       |
| Color Coordinate         | White | CIE x           | 0.25    | 0.30 | 0.35 | CIE1931            | Darkroom              |
|                          |       | CIE y           | 0.31    | 0.36 | 0.41 |                    |                       |
| Response Time            | Rise  | Tr              | -       | -    | 0.02 | ms                 | -                     |
|                          | Decay | Td              | -       | -    | 0.02 | ms                 | -                     |
| Contrast Ratio*          |       | Cr              | 10000:1 | -    | -    |                    | Darkroom              |
| Viewing Angle Uniformity |       | $\Delta \theta$ | 160     | -    | -    | Degree             | -                     |
| Operating Life Time*     |       | Top             | 60,000  | -    | -    | Hours              | L=80cd/m <sup>2</sup> |

Note:

1. **TBD**

2. **Contrast ratio** is defined as follows:

$$\text{Contrast ratio} = \frac{\text{Photo - detector output with OLED being "white"}}{\text{Photo - detector output with OLED being "black"}}$$

3. **Life Time** is defined when the Luminance has decayed to less than 50% of the initial Luminance specification. ( 30% pixels scrolling display on)  
(The initial value should be closed to the typical value after adjusting.)

## ■ INTERFACE PIN CONNECTIONS

| No | Symbol | Description   |
|----|--------|---|
| 1  | NC     | No connection   |
| 2  | VCC    | High voltage supply for OLED panel                            |
| 3  | VCOMH  | High level voltage output of COM signal                       |
| 4  | NC     | No connection   |
| 5  | D7     | Data bus or High impedance in Serial mode                     |
| 6  | D6     | Data bus or High impedance in Serial mode                     |
| 7  | D5     | Data bus or High impedance in Serial mode                     |
| 8  | D4     | Data bus or High impedance in Serial mode                     |
| 9  | D3     | Data bus or High impedance in Serial mode                     |
| 10 | D2     | Data bus or High impedance in Serial mode                     |
| 11 | D1     | Data bus or as SI in Serial mode                              |
| 12 | D0     | Data bus or as SCL in Serial mode                             |
| 13 | E/RD   | MCU interface input pin                                       |
| 14 | R/W    | MCU interface input pin                                       |
| 15 | D/C    | Data/Command data control pin                                 |
| 16 | /RES   | MCU control or RC for low pulse start up                      |
| 17 | /CS    | The chip select pin. Low is enabled                           |
| 18 | IREF   | Current reference pin   |
| 19 | BS2    | It is a switch to select the input data to parallel or series |
| 20 | BS1    | It is the MPU interface switched pad(L:6800; H:8080)          |
| 21 | VDD    | Logic voltage supply for IC                                   |
| 22 | VP C   | Pre charge driving voltage for segment pins SC0~SC95          |
| 23 | VP B   | Pre charge driving voltage for segment pins SB0~SB95          |
| 24 | VP A   | Pre charge driving voltage for segment pins SA0~SA95          |
| 25 | VBREF  | Internal voltage reference pad for the booster circuit        |
| 26 | RESE   | A source current pad of the external NMOS of the booster      |
| 27 | FB     | A feedback voltage for the booster circuit                    |
| 28 | Vddb   | Voltage supply for the booster circuit                        |
| 29 | GDR    | Driving the gate of the external NMOS of the booster circuit  |
| 30 | VSS    | Ground  |
| 31 | NC     | No connection   |



**COMMAND TABLE**

(To write commands to command registers, the MCU interface pins are set as: D/C = 0, R/W(WR#) = 0, E (RD#)=1)

| D/C         | Hex                    | D7                  | D6                                    | D5                                    | D4                                    | D3                                    | D2                                    | D1                                    | D0                                    | Command  | Description  |
|-------------|------------------------|---------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|--|--|
| 0<br>0<br>0 | 15<br>A[6:0]<br>B[6:0] | 0<br>*<br>*         | 0<br>A <sub>6</sub><br>B <sub>6</sub> | 0<br>A <sub>5</sub><br>B <sub>5</sub> | 1<br>A <sub>4</sub><br>B <sub>4</sub> | 0<br>A <sub>3</sub><br>B <sub>3</sub> | 1<br>A <sub>2</sub><br>B <sub>2</sub> | 0<br>A <sub>1</sub><br>B <sub>1</sub> | 1<br>A <sub>0</sub><br>B <sub>0</sub> | Set Column Address                                     | A[6:0] sets the column start address from 0-95, RESET=00d.<br>B[6:0] sets the column end address from 0-95 RESET=95d.  |
| 0<br>0<br>0 | 75<br>A[5:0]<br>B[5:0] | 0<br>*<br>*         | 1<br>*<br>*                           | 1<br>A <sub>5</sub><br>B <sub>5</sub> | 1<br>A <sub>4</sub><br>B <sub>4</sub> | 0<br>A <sub>3</sub><br>B <sub>3</sub> | 1<br>A <sub>2</sub><br>B <sub>2</sub> | 0<br>A <sub>1</sub><br>B <sub>1</sub> | 1<br>A <sub>0</sub><br>B <sub>0</sub> | Set Row Address  | A[5:0] sets the row start address from 0-63, RESET=00d.<br>B[5:0] sets the row end address from 0-63, RESET=63d.   |
| 0<br>0      | 81<br>A[7:0]           | 1<br>A <sub>7</sub> | 0<br>A <sub>6</sub>                   | 0<br>A <sub>5</sub>                   | 0<br>A <sub>4</sub>                   | 0<br>A <sub>3</sub>                   | 0<br>A <sub>2</sub>                   | 0<br>A <sub>1</sub>                   | 1<br>A <sub>0</sub>                   | Set Contrast for Color A<br>(Segment Pins :SA0 – SA95) | Double byte command to select 1 out of 256 contrast steps. Contrast increases as level increases. RESET = 80h  |
| 0<br>0      | 82<br>A[7:0]           | 1<br>A <sub>7</sub> | 0<br>A <sub>6</sub>                   | 0<br>A <sub>5</sub>                   | 0<br>A <sub>4</sub>                   | 0<br>A <sub>3</sub>                   | 0<br>A <sub>2</sub>                   | 1<br>A <sub>1</sub>                   | 0<br>A <sub>0</sub>                   | Set Contrast for Color B<br>(Segment Pins :SB0 – SB95) | Double byte command to select 1 out of 256 contrast steps. Contrast increases as level increases. RESET = 80h  |
| 0<br>0      | 83<br>A[7:0]           | 1<br>A <sub>7</sub> | 0<br>A <sub>6</sub>                   | 0<br>A <sub>5</sub>                   | 0<br>A <sub>4</sub>                   | 0<br>A <sub>3</sub>                   | 0<br>A <sub>2</sub>                   | 1<br>A <sub>1</sub>                   | 1<br>A <sub>0</sub>                   | Set Contrast for Color C<br>(Segment Pins :SC0 – SC95) | Double byte command to select 1 out of 256 contrast steps. Contrast increases as level increases. RESET = 80h  |
| 0<br>0      | 87<br>A[3:0]           | 1<br>*              | 0<br>*                                | 0<br>*                                | 0<br>*                                | 0<br>A <sub>3</sub>                   | 1<br>A <sub>2</sub>                   | 1<br>A <sub>1</sub>                   | 1<br>A <sub>0</sub>                   | Master Current Control                                 | Set A[3:0] from 0000, 0001... to 1111 to adjust the master current attenuation factor from 1/16, 2/16... to 16/16. RESET =1111b, for no attenuation.   |
| 0<br>0      | A0<br>A[7:0]           | 1<br>A <sub>7</sub> | 0<br>A <sub>6</sub>                   | 1<br>A <sub>5</sub>                   | 0<br>A <sub>4</sub>                   | 0<br>*                                | 0<br>*                                | 0<br>A <sub>1</sub>                   | 0<br>A <sub>0</sub>                   | Set Re-map & Data Format                               | A[0]=0, Horizontal address increment (RESET)<br>A[0]=1, Vertical address increment<br><br>A[1]=0, Column address 0 is mapped to SEG0 (RESET)<br>A[1]=1, Column address 95 is mapped to SEG0<br><br>A[4]=0, Scan from COM 0 to COM [N-1]<br>A[4]=1, Scan from COM [N-1] to COM0. Where N is the Multiplex ratio.<br><br>A[5]=0, Disable COM Split Odd Even (RESET)<br>A[5]=1, Enable COM Split Odd Even<br><br>A[7:6]=00; 256 color format<br>= 01; 65k color format(RESET) |



| D/C    | Hex          | D7                  | D6                  | D5                  | D4                  | D3                  | D2                  | D1                  | D0                  | Command                                      | Description  |
|--------|--------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|--|--|
| 0<br>0 | A1<br>A[5:0] | 1<br>*              | 0<br>*              | 1<br>A <sub>5</sub> | 0<br>A <sub>4</sub> | 0<br>A <sub>3</sub> | 0<br>A <sub>2</sub> | 0<br>A <sub>1</sub> | 1<br>A <sub>0</sub> | Set Display Start Line                       | Set display RAM display start line register from 0-63.<br>Display start line register is reset to 00h after RESET.   |
| 0<br>0 | A2<br>A[5:0] | 1<br>*              | 0<br>*              | 1<br>A <sub>5</sub> | 0<br>A <sub>4</sub> | 0<br>A <sub>3</sub> | 0<br>A <sub>2</sub> | 1<br>A <sub>1</sub> | 0<br>A <sub>0</sub> | Set Display Offset                           | Set vertical scroll by COM from 0-63.<br>The value is reset to 00H after RESET.  |
| 0      | A4~A7        | 1                   | 0                   | 1                   | 0                   | 0                   | 1                   | X <sub>1</sub>      | X <sub>0</sub>      | Set Display Mode                             | A4h=Normal Display (RESET)<br>A5h=Entire Display On, all pixels turn on at GS level 63<br>A6h=Entire Display Off, all pixels turn off<br>A7h=Inverse Display   |
| 0<br>0 | A8<br>A[5:0] | 1<br>*              | 0<br>*              | 1<br>A <sub>5</sub> | 0<br>A <sub>4</sub> | 1<br>A <sub>3</sub> | 0<br>A <sub>2</sub> | 0<br>A <sub>1</sub> | 0<br>A <sub>0</sub> | Set Multiplex Ratio                          | The next command determines multiplex ratio N from 16MUX-64MUX, RESET=63d (64MUX)<br>A[5:0]=0-14d (invalid entry)  |
| 0<br>0 | AD<br>A[7:0] | 1<br>1              | 0<br>0              | 1<br>0              | 0<br>0              | 1<br>1              | 1<br>A <sub>2</sub> | 0<br>1              | 1<br>A <sub>0</sub> | Set Master Configuration                     | A[0]=0, Select external V <sub>CC</sub> supply at Display ON<br>A[0]=1, Select internal booster at Display ON (RESET)<br><br>A[2]=0, Select External V <sub>P</sub> voltage supply<br>A[2]=1, Select Internal V <sub>P</sub> (RESET) |
| 0      | AE~AF        | 1                   | 0                   | 1                   | 0                   | X <sub>3</sub>      | 1                   | 1                   | 1                   | Set Display On/Off                           | AEh=Display off (RESET)<br>AFh=Display on  |
| 0<br>0 | B0<br>A[7:0] | 1<br>0              | 0<br>0              | 1<br>0              | 1<br>A <sub>4</sub> | 0<br>0              | 0<br>0              | 0<br>A <sub>1</sub> | 0<br>0              | Set Power Save                               | A[7:0]=00 (RESET)<br>A[7:0]=12, power saving mode  |
| 0<br>0 | B1<br>A[7:0] | 1<br>A <sub>7</sub> | 0<br>A <sub>6</sub> | 1<br>A <sub>5</sub> | 1<br>A <sub>4</sub> | 0<br>A <sub>3</sub> | 0<br>A <sub>2</sub> | 0<br>A <sub>1</sub> | 1<br>A <sub>0</sub> | Phase 1 and 2 period adjustment              | A[3:0] Phase 1 period in 1~16 DCLK clocks [RESET=4h]<br>A[7:4] Phase 2 period in 1~16 DCLK clocks [RESET=7h]   |
| 0<br>0 | B3<br>A[7:0] | 1<br>A <sub>7</sub> | 0<br>A <sub>6</sub> | 1<br>A <sub>5</sub> | 1<br>A <sub>4</sub> | 0<br>A <sub>3</sub> | 0<br>A <sub>2</sub> | 1<br>A <sub>1</sub> | 1<br>A <sub>0</sub> | Display Clock Divider / Oscillator Frequency | A[3:0] [DIVIDER, RESET=0]<br>DCLK is generated from CLK divided by DIVIDER +1 (i.e., 1 to 16)<br>A[7:4] Fosc frequency, RESET=D0H<br>Frequency increases as level increases  |



| D/C | Hex           | D7              | D6              | D5              | D4              | D3              | D2              | D1              | D0              | Command   | Description  |
|-----|---------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|---|--|
| 0   | B8            | 1               | 0               | 1               | 1               | 1               | 0               | 0               | 0               | Set Gray Scale Table  | The next 32 bytes of command set the current drive pulse width of gray scale level GS1, GS3, GS5 ...GS63 as below:<br>A[7:0]=PW1, RESET=1, it equals 1 DCLK clock<br>B[7:0]=PW3, RESET=5, it equals 3 DCLK clocks<br>C[7:0]=PW5, RESET= 9<br>:<br>:<br>:<br>:<br>AE[7:0]=PW61, RESET=121<br>AF[7:0]=PW63, RESET=125, it equals 125 DCLK clocks<br><br>Note: GS0 has no pre-charge and current drive stages.<br>For GS2 GS4...GS62, they are derived by driver itself with:<br>$PW_n = (PW_{n-1} + PW_{n+1})/2$<br>Max pulse width is 125 |
| 0   | A[7:0]--PW1   | A <sub>7</sub>  | A <sub>6</sub>  | A <sub>5</sub>  | A <sub>4</sub>  | A <sub>3</sub>  | A <sub>2</sub>  | A <sub>1</sub>  | A <sub>0</sub>  |   |  |
| 0   | B[7:0]--PW3   | B <sub>7</sub>  | B <sub>6</sub>  | B <sub>5</sub>  | B <sub>4</sub>  | B <sub>3</sub>  | B <sub>2</sub>  | B <sub>1</sub>  | B <sub>0</sub>  |   |  |
| 0   | C[7:0]--PW5   | C <sub>7</sub>  | C <sub>6</sub>  | C <sub>5</sub>  | C <sub>4</sub>  | C <sub>3</sub>  | C <sub>2</sub>  | C <sub>1</sub>  | C <sub>0</sub>  |   |  |
| 0   | :             | :               | :               | :               | :               | :               | :               | :               | :               |   |  |
| 0   | :             | :               | :               | :               | :               | :               | :               | :               | :               |   |  |
| 0   | :             | :               | :               | :               | :               | :               | :               | :               | :               |   |  |
| 0   | AE[7:0]--PW61 | AE <sub>7</sub> | AE <sub>6</sub> | AE <sub>5</sub> | AE <sub>4</sub> | AE <sub>3</sub> | AE <sub>2</sub> | AE <sub>1</sub> | AE <sub>0</sub> |   |  |
| 0   | AF[7:0]--PW63 | AF <sub>7</sub> | AF <sub>6</sub> | AF <sub>5</sub> | AF <sub>4</sub> | AF <sub>3</sub> | AF <sub>2</sub> | AF <sub>1</sub> | AF <sub>0</sub> |   |  |
| 0   | B9            | 1               | 0               | 1               | 1               | 1               | 0               | 0               | 1               |   | Enable Linear Gray Scale Table<br>PW1=1,PW2=3,PW3=5<br>...<br>PW61=121,PW62=123,PW63=125   |
| 0   | BB ~ BD       | 1               | 0               | 1               | 1               | 1               | X <sub>2</sub>  | X <sub>1</sub>  | X <sub>0</sub>  | V <sub>PA</sub> , V <sub>PB</sub> , V <sub>PC</sub> level setting for Color A,B,C | 011b for Color A, 100b for Color B, 101b for Color C<br>A[7:0] 00000000 0.43*V <sub>REF</sub><br>00111111 0.83* V <sub>REF</sub><br>01111111 1.0* V <sub>REF</sub><br>1xxxxxxx connects to V <sub>COMH</sub> (RESET)   |
| 0   | A[7:0]        | A <sub>7</sub>  | A <sub>6</sub>  | A <sub>5</sub>  | A <sub>4</sub>  | A <sub>3</sub>  | A <sub>2</sub>  | A <sub>1</sub>  | A <sub>0</sub>  |   |  |
| 0   | BE            | 1               | 0               | 1               | 1               | 1               | 1               | 1               | 0               | Set V <sub>COMH</sub>   | A[5:0] 000000 0.43* V <sub>REF</sub><br>111111 0.83* V <sub>REF</sub> (RESET)  |
| 0   | A[5:0]        | 0               | 0               | A <sub>5</sub>  | A <sub>4</sub>  | A <sub>3</sub>  | A <sub>2</sub>  | A <sub>1</sub>  | A <sub>0</sub>  |   |  |
| 0   | E3            | 1               | 1               | 1               | 0               | 0               | 0               | 1               | 1               | NOP   | Command for No Operation   |

**Read Command Table**

(D/C=0, R/W (WR#)=1, E (RD#)=1 for 6800 or E (RD#)=0 for 8080)

| Bit Pattern   | Command                | Description  |
|---|------------------------|--|
| D <sub>7</sub> D <sub>6</sub> D <sub>5</sub> D <sub>4</sub> D <sub>3</sub> D <sub>2</sub> D <sub>1</sub> D <sub>0</sub> | Status Register Read * | D <sub>7</sub> : "1" for Command lock<br>D <sub>6</sub> : "1" for display OFF / "0" for display ON<br>D <sub>5</sub> : Reserve<br>D <sub>4</sub> : Reserve<br>D <sub>3</sub> : Reserve<br>D <sub>2</sub> : Reserve<br>D <sub>1</sub> : Reserve<br>D <sub>0</sub> : Reserve |

Note: Patterns other than that given in Command Table are prohibited to enter to the chip as a command; otherwise, unexpected result will occur.



**■ INITIALIZATION CODE**

```
Void init_oled()
{
    WOLEDCOM(0xAE); //Display OFF

    WOLEDCOM(0x15); //Set Column ADDR
    WOLEDCOM(0x00); //Start ADDR
    WOLEDCOM(0x5F); //End ADDR
    WOLEDCOM(0x75); //Set Row ADDR
    WOLEDCOM(0x00); //Start ADDR
    WOLEDCOM(0x3F); //End ADDR

    WOLEDCOM(0x81); //Set Contrast for RED
    WOLEDCOM(0x80);
    WOLEDCOM(0x82); //Set Contrast for GREEN
    WOLEDCOM(0x80);
    WOLEDCOM(0x83); //Set Contrast for BLUE
    WOLEDCOM(0x80);

    WOLEDCOM(0x87); //Set Master Current Control
    WOLEDCOM(MASTER);

    WOLEDCOM(0xA0); //Set Re-map&Data Format
    WOLEDCOM(0x62);
    WOLEDCOM(0xA1); //Set Display Start Line
    WOLEDCOM(0x00);
    WOLEDCOM(0xA2); //Set Display Offset
    WOLEDCOM(0x00);
    WOLEDCOM(0xA4); //Set Display Mode(A4~A7)

    WOLEDCOM(0xA8); //Set Multiplex Ratio
    WOLEDCOM(0x3F);

    WOLEDCOM(0xAD); //Set Master Configuration
    WOLEDCOM(0x8E);

    WOLEDCOM(0xB0); //Set Power Save
    WOLEDCOM(0x00);

    WOLEDCOM(0xB1); //Phase1&Phase2 Period adjustment
    WOLEDCOM(0x35);
    WOLEDCOM(0xB3); //Display Clock Divider/Oscillator Frequency
    WOLEDCOM(0xD0);

    WOLEDCOM(0xB9); //Enable Linear Gray Scale Table

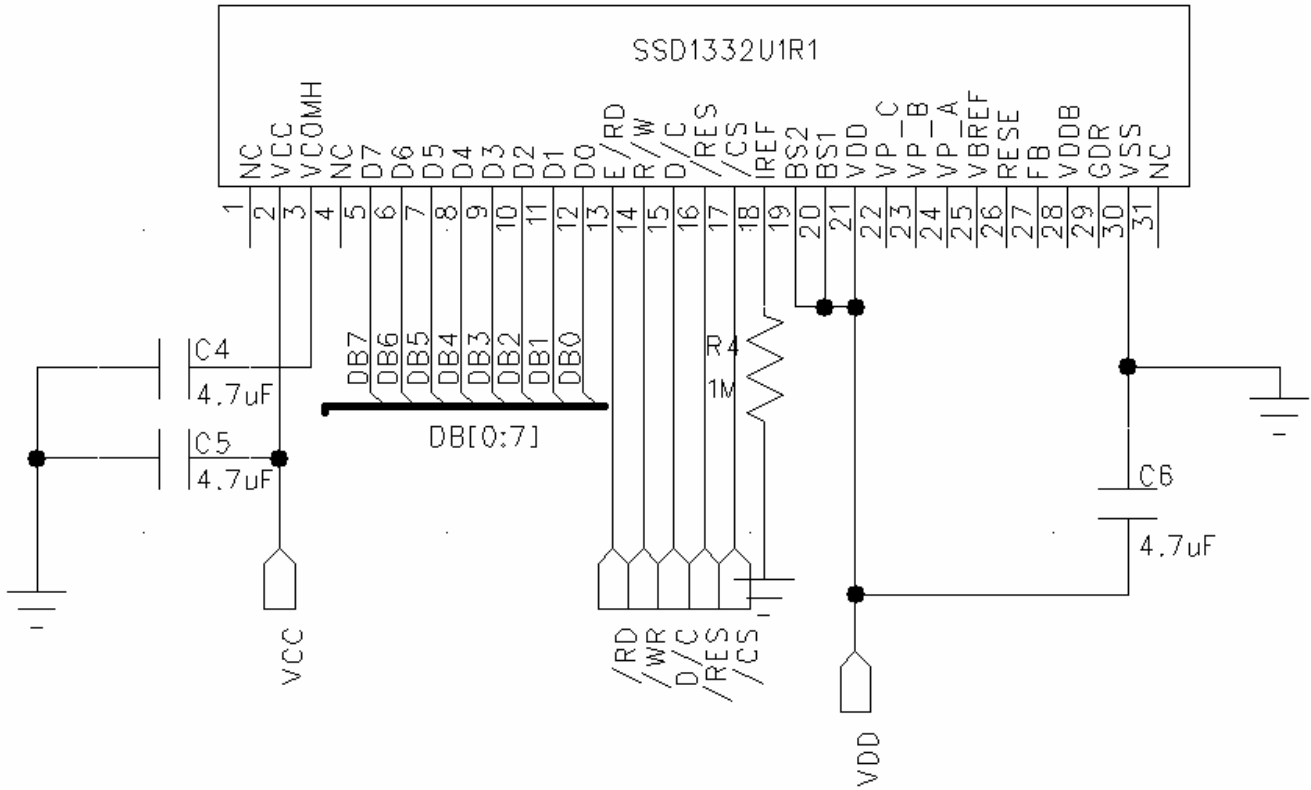
    WOLEDCOM(0xBB); //VPA Level setting for RED
    WOLEDCOM(0x50); //connects to Vcomh
    WOLEDCOM(0xBC); //VPB Level setting for GREEN
    WOLEDCOM(0x50); //connects to Vcomh
    WOLEDCOM(0xBD); //VPC Level setting for BLUE
    WOLEDCOM(0x50); //connects to Vcomh

    WOLEDCOM(0xBE); //Set Vcomh
    WOLEDCOM(0x3F);

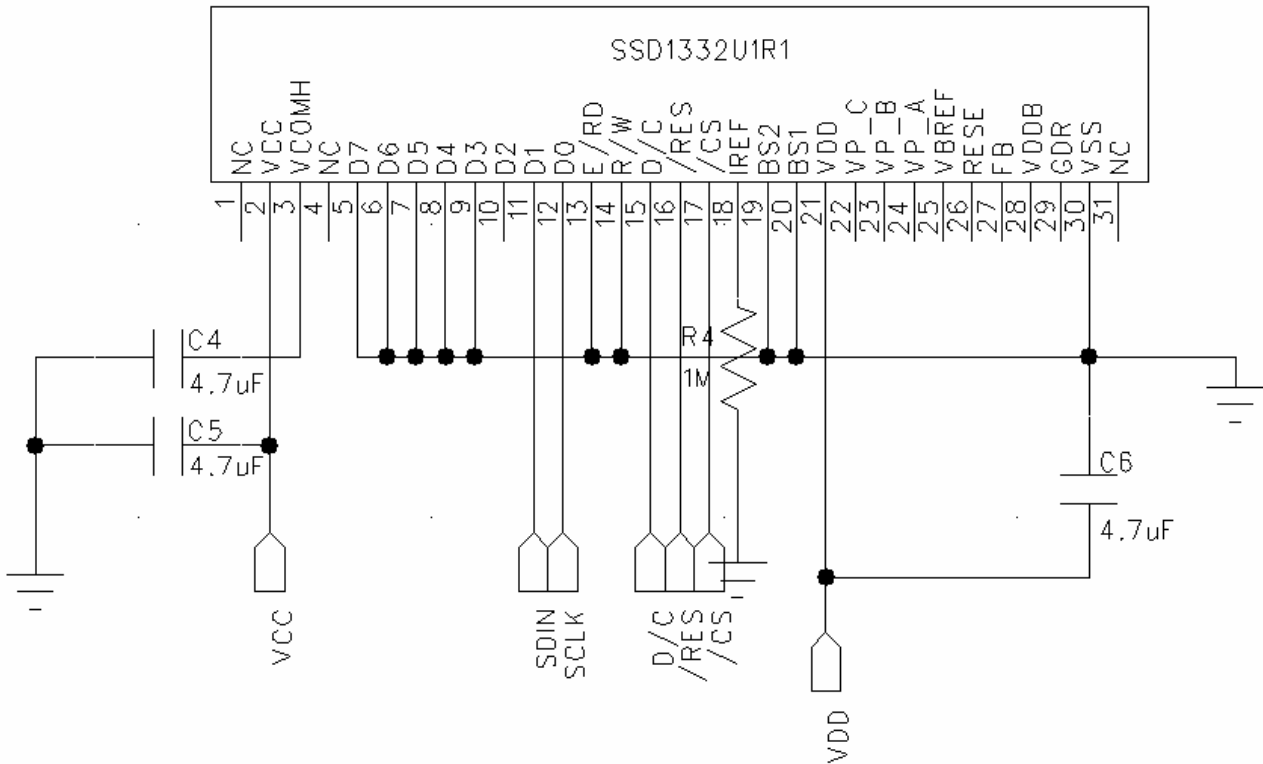
    WOLEDCOM(0xAF); //Display ON
}
```

## ■ SCHEMATIC EXAMPLE

### ◆ 8080 Series Interface Application Circuit(External $V_{CC}=13.0V$ ):



### ◆ Serial Interface Application Circuit(External $V_{CC}=13.0V$ ):



#### NOTE:

1.  $R1=(V_{CC}-3)V/10\mu A=(13-3)V/10\mu A \approx 1M\Omega$ ,  $C4=C5=C6=4.7\mu F$ , in which C4 should be connected a tantalum capacitor between GND ;
2. The  $V_{CC}$  should connect a external voltage;
3. In Serial interface mode ,the read function is not possible.

## ■ RELIABILITY TESTS

| Item  |  | Condition   | Criterion   |
|---|--|---|---|
| High Temperature Storage<br>(HTS)                   |  | 80±2°C, 200 hours   | 1. After testing, the function test is ok.<br>2. After testing, no addition to the defect.<br>3. After testing, the change of luminance should be within +/- 50% of initial value.<br>4. After testing, the change for the mono and area color must be within (+/-0.02, +/- 0.02) and for the full color it must be within (+/-0.04, +/-0.04) of initial value based on 1931 CIE coordinates.<br>5. After testing, the change of total current consumption should be within +/- 50% of initial value. |
| High Temperature Operating<br>(HTO)                 |  | 70±2°C, 96 hours  |   |
| Low Temperature Storage<br>(LTS)                    |  | -30±2°C, 200 hours  |   |
| Low Temperature Operating<br>(LTO)                  |  | -20±2°C, 96 hours   |   |
| High Temperature / High Humidity Storage<br>(HTHHS) |  | 50±3°C, 90%±3%RH, 120 hours   |   |
| Thermal Shock (Non-operation)<br>(TS)               |  | -20±2°C ~ 25°C ~ 70±2°C<br>(30min) (5min) (30min)<br>10cycles   |   |
| Vibration<br>(Packing)                              | 10~55~10Hz, amplitude 1.5mm, 1 hour for each direction x, y, z | 1. One box for each test.<br>2. No addition to the cosmetic and the electrical defects.   |   |
| Drop<br>(Packing)                                   | Height : 1 m, each time for 6 sides, 3 edges, 1 angle          |   |   |
| ESD<br>(finished product housing)                   | ±4kV (R: 330Ω C: 150pF, 10times, air discharge)                | 1. After testing, cosmetic and electrical defects should not happen.<br>2. In case of malfunction or defect caused by ESD damage, it would be judged as a good part if it would be recovered to normal state after resetting. |   |

Note: 1) For each reliability test, the sample quantity is 3, and only for one test item.

2) The HTHHS test is requested the Pure Water(Resistance > 10MΩ).

3) The test should be done after 2 hours of recovery time in normal environment.

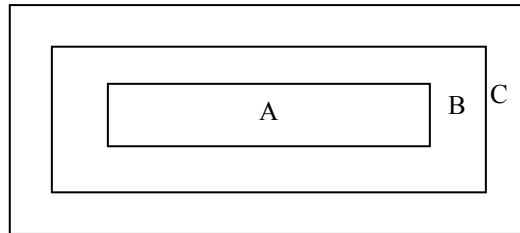
## ■ OUTGOING QUALITY CONTROL SPECIFICATION

### ◆ Standard

According to GB/T2828.1-2003/ISO 2859-1: 1999 and ANSI/ASQC Z1.4-1993, General Inspection Level II.

### ◆ Definition

- 1 Major defect : The defect that greatly affect the usability of product.
- 2 Minor defect : The other defects, such as cosmetic defects, etc.
- 3 Definition of inspection zone:



Zone A: Active Area

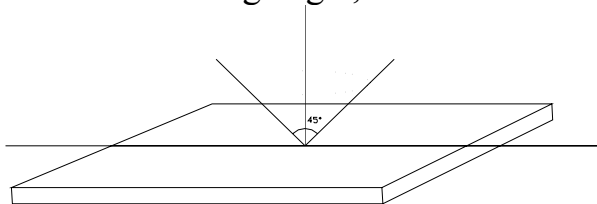
Zone B: Viewing Area except Zone A

Zone C: Outside Viewing Area

Note: As a general rule, visual defects in Zone C are permissible, when it is no trouble of quality and assembly to customer`s product.

### ◆ Inspection Methods

- 1 The general inspection : under 20W x 2 or 40W fluorescent light, about 30cm viewing distance, within 45° viewing angle, under 25±5°C.



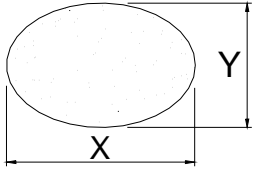
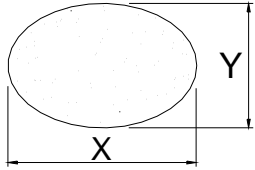
- 2 The luminance and color coordinate inspection : By PR705 or BM-7 or the equal equipments, in the dark room, under 25±5°C.

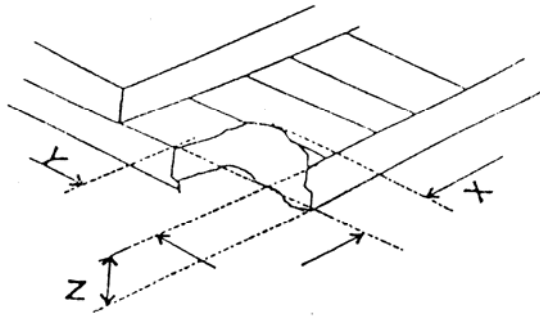
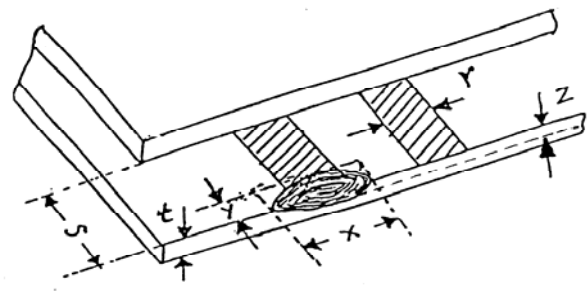
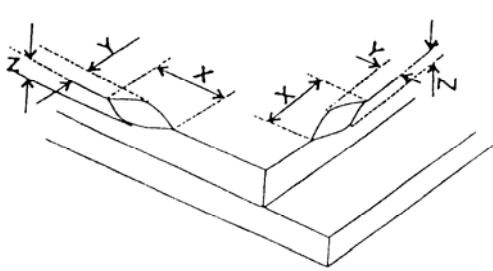
### ◆ Inspection Criteria

- 1 Major defect : AQL= 0.65

| Item              | Criterion  |
|-------------------|--|
| Function Defect   | 1. No display or abnormal display is not accepted        |
|                   | 2. Open or short is not accepted.                        |
|                   | 3. Power consumption exceeding the spec is not accepted. |
| Outline Dimension | Outline dimension exceeding the spec is not accepted.    |
| Glass Crack       | Glass crack tends to enlarge is not accepted.            |

- 2 Minor Defect : AQL= 1.5

| Item  | Criterion  |                         |                 |         |
|---|--|-------------------------|-----------------|---------|
| Spot Defect<br>(dimming and lighting spot)                                | Size (mm)  |                         | Accepted Qty    |         |
|   |  |                         | Area A + Area B | Area C  |
|   |   | $\Phi \leq 0.10$        | Ignored         |         |
|   |  | $0.10 < \Phi \leq 0.15$ | 3               | Ignored |
|   |  | $0.15 < \Phi \leq 0.20$ | 1               |         |
| $0.20 < \Phi$   |  | 0                       |                 |         |
| Note : $\Phi = (x + y) / 2$   |  |                         |                 |         |
| Line Defect<br>(dimming and lighting line)                                | L ( Length ) : mm  | W ( Width ) : mm        | Area A + Area B | Area C  |
|   | /  | $W \leq 0.03$           | Ignored         |         |
|   | $L \leq 3.0$   | $0.03 < W \leq 0.05$    | 2               | Ignored |
|   | $L \leq 2.0$   | $0.05 < W \leq 0.08$    | 1               |         |
|   | /  | $0.08 < W$              | As spot defect  |         |
| Remarks: The total of spot defect and line defect shall not exceed 4 pcs. |  |                         |                 |         |
| Polarizer Stain   | Stain which can be wiped off lightly with a soft cloth or similar cleaning is accepted, otherwise, according to the Spot Defect and the Line Defect. |                         |                 |         |
| Polarizer Scratch   | 1. If scratch can be seen during operation, according to the criterions of the Spot Defect and the Line Defect.                                      |                         |                 |         |
|   | 2. If scratch can be seen only under non-operation or some special angle, the criterion is as below :  |                         |                 |         |
|   | L ( Length ) : mm  | W ( Width ) : mm        | Area A + Area B | Area C  |
|   | /  | $W \leq 0.03$           | Ignore          |         |
|   | $5.0 < L \leq 10.0$  | $0.03 < W \leq 0.05$    | 2               | Ignore  |
|   | $L \leq 5.0$   | $0.05 < W \leq 0.08$    | 1               |         |
| /   | $0.08 < W$   | 0                       |                 |         |
| Polarizer Air Bubble  | Size   |                         | Area A + Area B | Area C  |
|   |   | $\Phi \leq 0.20$        | Ignored         |         |
|   |  | $0.20 < \Phi \leq 0.50$ | 2               | Ignored |
|   |  | $0.50 < \Phi \leq 0.80$ | 1               |         |
|   |  | $0.80 < \Phi$           | 0               |         |

|  |  |  |              |            |              |          |          |          |
|--|--|--|--------------|------------|--------------|----------|----------|----------|
| Glass Defect<br>(Glass Chipped )   | 1. On the corner<br>  | (mm)<br><table border="1"> <tr> <td>x</td> <td><math>\leq 2.0</math></td> </tr> <tr> <td>y</td> <td><math>\leq S</math></td> </tr> <tr> <td>z</td> <td><math>\leq t</math></td> </tr> </table> | x            | $\leq 2.0$ | y            | $\leq S$ | z        | $\leq t$ |
|  | x  | $\leq 2.0$   |              |            |              |          |          |          |
|  | y  | $\leq S$   |              |            |              |          |          |          |
|  | z  | $\leq t$   |              |            |              |          |          |          |
| 2. On the bonding edge<br> | (mm)<br><table border="1"> <tr> <td>x</td> <td><math>\leq a / 2</math></td> </tr> <tr> <td>y</td> <td><math>\leq s / 3</math></td> </tr> <tr> <td>z</td> <td><math>\leq t</math></td> </tr> </table> | x  | $\leq a / 2$ | y          | $\leq s / 3$ | z        | $\leq t$ |          |
| x  | $\leq a / 2$   |  |              |            |              |          |          |          |
| y  | $\leq s / 3$   |  |              |            |              |          |          |          |
| z  | $\leq t$   |  |              |            |              |          |          |          |
| 3. On the other edges<br> | (mm)<br><table border="1"> <tr> <td>x</td> <td><math>\leq a / 5</math></td> </tr> <tr> <td>y</td> <td><math>\leq 1.0</math></td> </tr> <tr> <td>z</td> <td><math>\leq t</math></td> </tr> </table>   | x  | $\leq a / 5$ | y          | $\leq 1.0$   | z        | $\leq t$ |          |
| x  | $\leq a / 5$   |  |              |            |              |          |          |          |
| y  | $\leq 1.0$   |  |              |            |              |          |          |          |
| z  | $\leq t$   |  |              |            |              |          |          |          |
| Note: t: glass thickness ; s: pad width ; a: the length of the edge  |  |  |              |            |              |          |          |          |
| TCP Defect   | Crack, deep fold and deep pressure mark on the TCP are not accepted  |  |              |            |              |          |          |          |
| Pixel Size   | The tolerance of display pixel dimension should be within $\pm 20\%$ of the spec   |  |              |            |              |          |          |          |
| Luminance  | Refer to the spec or the reference sample  |  |              |            |              |          |          |          |
| Color  | Refer to the spec or the reference sample  |  |              |            |              |          |          |          |

## ■ CAUTIONS IN USING OLED MODULE

### ◆ Precautions For Handling OLED Module:

1. OLED module consists of glass and polarizer. Pay attention to the following items when handling:
  - i. Avoid drop from high, avoid excessive impact and pressure.
  - ii. Do not touch, push or rub the exposed polarizers with anything harder than an HB pencil lead.
  - iii. If the surface becomes dirty, breathe on the surface and gently wipe it off with a soft dry cloth. If it is terrible dirty, moisten the soft cloth with Isopropyl alcohol or Ethyl alcohol. Other solvents may damage the polarizer. Especially water, Ketone and Aromatic solvents.
  - iv. Wipe off saliva or water drops immediately, contact the polarizer with water over a long period of time may cause deformation.
  - v. Please keep the temperature within specified range for use and storage. Polarization degradation, bubble generation or polarizer peeling-off may occur with high temperature and high humidity.
  - vi. Condensation on the surface and the terminals due to cold or anything will damage, stain or dirty the polarizer, so make it clean as the way of iii.
2. Do not attempt to disassemble or process the OLED Module.
3. Make sure the TCP or the FPC of the Module is free of twisting, warping and distortion, do not pull or bend them forcefully, especially the soldering pins. On the other side, the SLIT part of the TCP is made to bend in the necessary case.
4. When assembling the module into other equipment, give the glass enough space to avoid excessive pressure on the glass, especially the glass cover which is much more fragile.
5. Be sure to keep the air pressure under 120 kPa, otherwise the glass cover is to be cracked.
6. Be careful to prevent damage by static electricity:
  - i. Be sure to ground the body when handling the OLED Modules.
  - ii. All machines and tools required for assembling, such as soldering irons, must be properly grounded.
  - iii. Do not assemble and do no other work under dry conditions to reduce the amount of static electricity generated. A relative humidity of 50%-60% is recommended.
  - iv. Peel off the protective film slowly to avoid the amount of static electricity generated.
  - v. Avoid to touch the circuit, the soldering pins and the IC on the Module by the body.
  - vi. Be sure to use anti-static package.
7. Contamination on terminals can cause an electrochemical reaction and corrode the terminal circuit, so make it clean anytime.
8. All terminals should be open, do not attach any conductor or semiconductor on the terminals.
9. When the logic circuit power is off, do not apply the input signals.
10. Power on sequence:  $V_{DD} \rightarrow V_{CC}$ , and power off sequence:  $V_{CC} \rightarrow V_{DD}$ .
11. Be sure to keep temperature, humidity and voltage within the ranges of the spec, otherwise shorten Module's life time, even make it damaged.
12. Be sure to drive the OLED Module following the Specification and datasheet of IC controller, otherwise something wrong may be seen.

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13. When displaying images, keep them rolling, and avoid one fixed image displaying more than 30 seconds, otherwise the residue image is to be seen. This is the speciality of OLED.

◆ **Precautions For Soldering OLED Module:**

1. Soldering temperature :  $260^{\circ}\text{C} \pm 10^{\circ}\text{C}$ .
2. Soldering time : 3-4 sec.
3. Repeating time : no more than 3 times.
4. If soldering flux is used, be sure to remove any remaining flux after finishing soldering operation. (This does not apply in the case of a non-halogen type of flux.) It is recommended to protect the surface with a cover during soldering to prevent any damage due to flux spatters.

◆ **Precautions For Storing OLED Module:**

1. Be sure to store the OLED Module in the vacuum bag with dessicant.
2. If the Module can not be used up in 1 month after the bag being opened, make sure to seal the Module in the vacuum bag with dessicant again.
3. Store the Module in a dark place, do not expose to sunlight or fluorescent light.
4. The polarizer surface should not touch any other objects. It is recommended to store the Module in the shipping container.
5. It is recommended to keep the temperature between  $0^{\circ}\text{C}$  and  $30^{\circ}\text{C}$  , the relative humidity not over 60%.

◆ **Limited Warranty**

Unless relevant quality agreements signed with customer and law enforcement, for a period of 12 months from date of production, all products (except automotive products) Multi-inno will replace or repair any of its OLED modules which are found to be functional defect when inspected in accordance with Multi-inno OLED acceptance standards (copies available upon request). Cosmetic/visual defects must be returned to Multi-inno within 90 days of shipment. Confirmation of such date should be based on freight documents. The warranty liability of Multi-inno is limited to repair and/or replacement on the terms above. Multi-inno will not be responsible for any subsequent or consequential events.

◆ **Return OLED Module Under Warranty:**

1. No warranty in the case that the precautions are disregarded.
2. Module repairs will be invoiced to the customer upon mutual agreement. Modules must be returned with sufficient description of the failures or defects.

◆ **PRIOR CONSULT MATTER**

1. For Multi-inno standard products ,we keep the right to change material ,process ... for improving the product property without any notice on our customer.
2. If you have special requirement about reliability condition, please let us know before you start the test on our samples.